

LLAVES HEXAGONALES TIPO "L"

LLAVES HEXAGONALES TIPO "L" PUNTA DE BOLA



49-5/16BP



49-3BP



• Exceden la norma ASME B18.3 e ISO 2936L.

GRANEL

JUEGOS DE LLAVES HEXAGONALES "L"

CÓDIGO	49822	4995	4996
PIEZAS	22	13	9
EMPAQUE			
📦	1	1	1
SUB DIST.	\$646	\$378	\$307
MAYOREO	\$711	\$416	\$338
MENUDEO	\$782	\$458	\$372

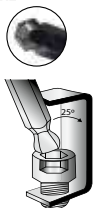
CÓDIGO	PUNTA	MEDIDA NOMINAL	LONGITUD (A)	MEDIDA DE MANERAL (B)	📦	SUB DIST.	MAYOREO	MENUDEO
-	🔴	0.05"				No disponible para su venta individual		
49-1/16BP	🔴	1/16"	3"	0.56"	10	\$18	\$20	\$22
49-5/64BP	🔴	5/64"	3-3/16"	0.61"	10	\$18	\$20	\$22
49-3/32BP	🔴	3/32"	3-3/8"	0.66"	10	\$18	\$20	\$22
49-7/64BP	🔴	7/64"	3-9/16"	0.70"	10	\$23	\$25	\$28
49-1/8BP	🔴	1/8"	3-3/4"	0.75"	10	\$23	\$25	\$28
49-9/64BP	🔴	9/64"	3-15/16"	0.80"	10	\$24	\$26	\$29
49-5/32BP	🔴	5/32"	4-1/8"	0.84"	10	\$25	\$28	\$31
49-3/16BP	🔴	3/16"	4-1/2"	0.94"	10	\$32	\$35	\$39
49-7/32BP	🔴	7/32"	4-7/8"	1.03"	10	\$35	\$39	\$43
49-1/4BP	🔴	1/4"	5-1/4"	1.12"	10	\$38	\$42	\$46
49-5/16BP	🔴	5/16"	6"	1.25"	5	\$68	\$75	\$83
49-3/8BP	🔴	3/8"	6-3/4"	1.38"	5	\$95	\$105	\$116
49-7/16BP	🔴	7/16"	7-1/2"	1.50"	5	\$203	\$223	\$245
49-1/2BP	🔴	1/2"	8-1/4"	1.63"	5	\$214	\$235	\$259
49-5/8BP	🔴	5/8"	9"	1.75"	5	\$723	\$795	\$875
49-3/4BP	🔴	3/4"	9-3/4"	1.88"	5	\$1,068	\$1,175	\$1,293
49-1.5BP	🔵	1.5 mm	3"	0.53"	10	\$18	\$20	\$22
49-2BP	🔵	2 mm	3-3/16"	0.61"	10	\$18	\$20	\$22
49-2.5BP	🔵	2.5 mm	3-1/2"	0.69"	10	\$18	\$20	\$22
49-3BP	🔵	3 mm	3-7/8"	0.75"	10	\$23	\$25	\$28
49-4BP	🔵	4 mm	4"	0.94"	10	\$25	\$28	\$31
49-5BP	🔵	5 mm	4-9/16"	1.06"	10	\$32	\$35	\$39
49-6BP	🔵	6 mm	5-7/16"	1.22"	10	\$38	\$42	\$46
49-7BP	🔵	7 mm	6-1/4"	1.38"	5	\$57	\$63	\$69
49-8BP	🔵	8 mm	6-1/4"	1.38"	5	\$66	\$73	\$80
49-9BP	🔵	9 mm	6-9/16"	1.54"	5	\$79	\$87	\$96
49-10BP	🔵	10 mm	6-9/16"	1.54"	5	\$80	\$88	\$97
49-12BP	🔵	12 mm	8-1/4"	1.73"	5	\$94	\$103	\$113
49-14BP	🔵	14 mm	9-1/8"	2.15"	5	\$126	\$139	\$153

JUEGO DE LLAVES HEXAGONALES "L" TORX® PUNTA DE BOLA



7 PIEZAS

Medida nominal
T10
T15
T20
T25
T27
T30
T40



CÓDIGO	PIEZAS	📦	SUB DIST.	MAYOREO	MENUDEO
4972TB	7	1	\$438	\$482	\$530